



Racing Prodigy Mazda MX-5 Cup Prodigy Racing League Competition

Competition Rules

Season 2

VERSION 2: UPDATED 09.17.24

FAST FACTS

September 10 – December 9, 2024 Two paths to qualify 13-week (4 Drops) & 10-week (3 Drops) Regular Season One-day Finals: December 15 4 Prodigy Passes (2 of the 4 via Prodigy Search Selection) Season 2 Prodigy Week: June 2025





INTRODUCTION

Racing ProdigyTM, iRacing, Williams Esports and its Williams Gaming Club, and additional Racing Prodigy partners are excited to collaborate on a PRLTM iRacing competition featuring the Global Mazda MX-5 Cup race car, culminating with the top 48 series point leaders qualifying to compete in the Prodigy Racing LeagueTM-hosted Finals on Sunday, December 15. This competition is limited to iRacing members who have a <u>Racing Prodigy</u> <u>Membership (RPM)</u> with an active PRL iRacing Game Pass or PRL Combo Game Pass.

This document is a guide for those wishing to compete in this Prodigy Racing League esports competition and should be read in addition to the other Racing Prodigy, iRacing, and Williams Gaming Club rules applicable to all members.

This guide, together with <u>iRacing's Official Sporting Code</u>, <u>iRacing's Terms of Use and End User License</u> Agreement, <u>iRacing.com Motorsport Simulations</u>, <u>LLC Privacy Policy</u>, <u>iRacing's Online Competitions and</u> <u>Contests Official Contest Rules</u>, <u>Racing Prodigy's Sporting Code</u>, and <u>Racing Prodigy's Privacy Policy</u> form the body of rules and procedures applicable to the iRacing and Racing Prodigy members who compete in this competition (collectively, the "Rules").

Each member who intends to compete in this competition is required to read, understand, and agree to all Rules prior to participation. The Rules are a contract between each iRacing member, iRacing.com Motorsport Simulations, LLC, Racing Prodigy member, and Racing Prodigy, Inc. When registering for the competition, iRacing.com and Racing Prodigy members may accept the Rules by accepting the click-through terms on iRacing.com and RacingProdigy.com. All information in this document is subject to change.

This competition – The Racing Prodigy Mazda MX-5 Cup PRL Competition - is a Racing Prodigy, Inc. competition and promotion. Prizes are funded and provided by Racing Prodigy, Inc. iRacing and Williams Esports are licensed partners of Racing Prodigy, Inc. and are only providing the platform on which this online competition is taking place (iRacing) and registration and event management (Williams Esports).





RACING PRODIGY OVERVIEW

Racing Prodigy has opened motorsports to all.

Historically, the cost of pursuing a career in motorsports has been so daunting that 99%+ of people never realize the opportunity or even dare dream of becoming a professional racer.

How did we change this?

It starts with sim racing. Millions compete, and we know, firsthand, sim racing skills transfer to the real race cars on real racetracks. This is why we partnered with game publishers, offering esports competitions across many sim racing games, enabling us to identify prodigies that may otherwise go undiscovered. These sim racers, many of whom will prove they can be the world's best in real-life (IRL) racers, will have the opportunity to earn one of many Prodigy PassesTM – the golden tickets of motorsports - to then compete in real race cars at Prodigy WeekTM.

<u>Prodigy Week, Season 1, Part 2</u>, was held at Atlanta Motorsports Park, one hour drive north of Atlanta, Georgia, May 13-15 – 20 Prodigy Pass winners competed in Radical SR1s, in the fitness center, skid pad, and autocross course with the major focus on track in the Radical SR1.

Following Prodigy Week, the inaugural Prodigy DraftTM saw 24 drivers selected by six Prodigy Racing Teams <u>live</u> from the Williams Racing Fan Zone in downtown London. These 24 drivers receive paid pro contracts to race in the Prodigy Three Championship, the first of three tiers of real-world racing in the PRL, starting November 16-17 at NOLA Motorsports Park.

These paid P3 drivers will fill the grid and compete for significant prize money in the first racing series made up of those who earned their way in—rather than bought their way in. (One cannot buy a drive in this series.) For those who excel on track in our P3 real-world series, there is the opportunity to move up to the second tier of real-world racing in 2025, also operated and controlled by Racing Prodigy. The goal is to establish three tiers of real racing, completing our e2RealTM league. For those with the skill, you should be able to build a career in motorsports with us, without the need to hunt for your own sponsors to stay in the sport.

This is why we have created the Prodigy Racing League - the world's first e2Real sports league. This league is the first in motorsports with a real-world ladder, open to all, regardless of bank account size or connections.

To continue to grow a new motorsport, we the e2Real league need support from the sim racing community via esports participation and social following and from partners who desire to transform motorsport. For 2024, more companies are joining us in our work to open motorsports to those with the skill. Thank you to <u>Asetek</u> <u>SimSports®</u>, <u>MPI</u>, <u>PitFit Training</u>, <u>SIM-LAB</u>, <u>GRID Engineering</u>, and <u>Racers Physio</u> who helped kick-off the PRL. We added additional partners in PRL Season 1 Part 2, <u>Mazda</u>, <u>SuckerPunch</u>, <u>Women in Motorsports North</u> <u>America</u>, <u>Toyo Tires</u>, and <u>Advanced SimRacing</u> to our family and recently added <u>Williams Esports</u>, <u>Thibaut</u> <u>Courtois</u>, <u>G2 Esports</u>, and <u>Guild Esports</u> as Prodigy Racing Teams. We have launched an <u>open coaching</u> <u>marketplace</u> on RacingProdigy.com to generate more support for the racers and revenue to fund the league. We are not handpicking sim racers to offer their coaching services; we are creating an open marketplace and ecosystem that allows those with the skill and effort to participate and flourish. With these efforts and more, we work to greatly expand the sport we love.

The only way we accomplish this is together.





ESPORTS COMPETITION INFORMATION

Eligibility

To be eligible, you must:

- Be an iRacing and Racing Prodigy member in good standing to compete in the competition.
- Be at least 13 years old by the final day of qualifying to compete and can provide legal proof.
- Have either a valid, unrestricted driver's license (learner's permit does not qualify) or a valid racing license from an accredited racing sanctioning body such as National Auto Sport Association, SportsCar Club of America, and others.
 - **NOTE**: if you are Prodigy Pass winner and are not of the legal age for a driver's license, we will make our best and most reasonable efforts to help you obtain a racing license.
- Please reach out to Racing Prodigy prior to entering, if uncertain of rules, at <u>support@RacingProdigy.com</u>.

You are **ineligible** to compete in a Racing Prodigy competition if you:

- Are currently a legal resident in North Korea, Cuba, Iran, Syria, Myanmar, Crimea, Sudan, or Alaska.
- Under 13 years old by the end of the series.
- Have any professional racing experience in real life within sports car, stock car, or open wheel racing series such as, but not limited to: SRO, IMSA, IndyCar, Formula One, Formula 2, Formula 3, Indy Lights, Pro Mazda, USF2000, NASCAR Cup Series, Xfinity Series, NASCAR Craftsman Truck Series, and ARCA Menards Series. Exceptions are any sim-to-real scholarship winners (e.g., Nissan PlayStation GT Academy, World's Fastest Gamer) who have not competed in at least six (6) professional races dating back to January 1, 2023. **NOTE**: U.S. Legends Tour drivers are eligible.
- Are taller than 6'3" (190.5cm) in height and/or weigh more than 230 pounds (104kg) without driver gear or can't physically pilot the Radical SR1 race car without modifications to the car. These thresholds are to ensure driver safety in the Radical SR1.
- Racing Prodigy, Inc. employees, advisors, contractors, and their immediate family members (including spouse, children, parents, siblings, and any other persons residing in the same household) are not eligible to participate in the tournament or claim any prizes. This exclusion applies to individuals who are employed or associated with the organizing committee, sponsors, or any other entity directly involved in the planning, execution, or promotion of the tournament. The intention behind this restriction is to ensure fairness and impartiality in the competition, avoiding any potential conflicts of interest or favoritism.

Please submit an inquiry to <u>support@RacingProdigy.com</u>, if you have any questions, at least 48 hours prior to competing in a Prodigy Racing League competition.

Competition Format

- There are two paths to qualify for the Finals and 48 spots available to race for two Prodigy Passes:
 Compete in the iRacing Fanatec Mazda MX-5 Cup official series.
 - Top 36 points finishers with an active Racing Prodigy Membership will advance to the Finals.
 - This official series runs 13-weeks, with 4 drop weeks, from Tuesday, September 10 to Monday, December 9, 2024, using the Global Mazda MX-5 Cup race car with baseline fixed setup.
 - Compete in the iRacing Williams Gaming Club (WGC) PRL Mazda MX-5 Cup Time Attacks.
 - Top 12 points finishers with an active Racing Prodigy Membership will advance to the Finals.





• This Time Attack series runs 10-weeks, with 3 drop weeks, from Tuesday, October 1 to Monday, December 9, 2024, using the Global Mazda MX-5 Cup race car with baseline fixed setup.

How to Enter & Compete

- Racing Prodigy Members (RPMs) with an *active* PRL iRacing or Combo Game Pass are automatically entered and do not need to do anything additional to participate just race.
- New racers must <u>register as a member</u> on RacingProdigy.com, selecting either the PRL iRacing Game Pass or the PRL Combo Game Pass.
- **DEADLINE TO REGISTER IS MONDAY, OCTOBER 7 AT 12:00 PM ET.** Those who purchase a PRL iRacing Game Pass or Combo Game Pass after these deadlines will not be able to participate in the Finals but will for all future events during their active membership period.
- With an active Racing Prodigy Membership with PRL iRacing or Combo Game Pass, you are free to enter either or both series in iRacing.
 - The **Fanatec Global Mazda MX-5 Cup series** is accessible in iRacing under the *Official* tab in the *Multiplayer* section of the main game page.
 - The Williams Gaming Club PRL Mazda MX-5 Cup weekly Time Attacks series is found under *Time Attack* tab in the *Single Player* section of the main page.
- For those competing in the Williams Gaming Club PRL Mazda MX-5 Cup:
 - You must be registered by Sunday, September 29 to be allowed to race in Week 1 Time Attacks.
 - You must be registered by Monday, October 7 to be allowed to race in Week 2 Time Attacks.

Note: Only one entry is allowed per person and per Account. Drivers are allowed to compete in one or both series to qualify for the Finals.

Stage 1 of 2 for the Competition: Regular Season Schedule (Sep 10 – Dec 9)

- Drivers may compete in any available race slots in the iRacing Fanatec Mazda MX-5 Cup official series and at any time in the Williams Gaming Club PRL Mazda MX-5 Cup time attacks series.
 - Both series will use the below weeks, tracks, configurations, and start and end days.

WGC	FANATEC CUP	RACE	TRACK	START DAY		END DAY	
WEEKS	WEEKS	TRACK	CONFIG				
-	1	Rudskogen Motorsenter		Tue	10-Sep	Mon	16-Sep
-	2	Winton Motor Raceway	Club Circuit	Tue	17-Sep	Mon	23-Sep
-	3	Okayama International Circuit	Short	Tue	24-Sep	Mon	30-Sep
1	4	Virginia International Raceway	North Course	Tue	1-Oct	Mon	7-Oct
2	5	Motorsport Arena Oschersleben	Grand Prix	Tue	8-Oct	Mon	14-Oct
3	6	Tsukuba Circuit	2000 Full	Tue	15-Oct	Mon	21-Oct
4	7	Lime Rock Park	Chicanes	Tue	22-Oct	Mon	28-Oct
5	8	Circuito de Navarra	Speed Circuit	Tue	29-Oct	Mon	4-Nov
6	9	Circuit de Lédenon		Tue	5-Nov	Mon	11-Nov
7	10	Oulton Park Circuit	International	Tue	12-Nov	Mon	18-Nov
8	11	WeatherTech Raceway Laguna Seca	Full Course	Tue	19-Nov	Mon	25-Nov
9	12	Summit Point Raceway	Full	Tue	26-Nov	Mon	2-Dec
10	13	Charlotte Motor Speedway	Roval	Tue	3-Dec	Mon	9-Dec





Race Points – Regular Season

For drivers in the iRacing **Fanatec Mazda MX-5 Cup** series, Championship Points will be used. Races are valued by the Strength of Field (SOF), which is based on the iRatings of the drivers in the field for the event. The higher the SOF, the more Championship Points are available for each finishing position. The larger the field, the smaller the difference in Championship Points awarded for each finishing position. A driver's Race Week Championship Points are calculated by averaging together the top 25% (rounded up to the next whole number) of a driver's race performances (based on Championship Points scored). A driver's Season Championship Points are calculated by totaling the highest 9 Race Week Championship Point values.

For drivers in the iRacing **Williams Gaming Club** (WGC) **PRL Mazda MX-5 Cup** Time Attacks, drivers will receive points each week based on their leaderboard ranking. The top driver each week will receive 100 points, second place 99, and so on. The 12 drivers with the most points at the end of the event (factoring in 3 drop weeks) will advance to the Finals.

Race Car – Regular Season and Postseason Finals

Both stages of the competition will take place using one "baseline" fixed car setup for the "Global Mazda MX-5 Cup" race car (included with iRacing membership). For the Finals, fast repair will be disabled.

Racing Conditions – Regular Season

- Drivers WILL gain/lose iRating and Safety Rating when participating in the iRacing Fanatec Mazda MX-5 Cup series and WILL NOT gain/lose iRating and Safety Rating when participating in the iRacing Williams Gaming Club PRL Mazda MX-5 Cup Time Attacks.
- Dynamic conditions will be turned on, with the same conditions used for every split for the same race.
- Tire wear will be set to ON.
- Tire temperature will not be disabled, which means the tires will heat up throughout the session.
- Fuel consumption will be set to ON.

Postseason Finals, PRL-Hosted Races (Stage 2 of 2)

The Finals, managed and run by the Prodigy Racing League and its partners, are Sunday, December 15, 2024.

The racetrack will be announced at least one week prior to the event. The track will be included with an iRacing membership and will have been one of the thirteen racetracks shown above during the series.

The top 36 points finishers with a Racing Prodigy Membership (RPM) in the iRacing Fanatec Global Mazda MX-5 Cup series will advance to the Finals. The top 12 points finishers with a Racing Prodigy Membership (RPM) in the Williams Gaming Club-hosted iRacing Mazda MX-5 Cup Time Attacks will advance to the same Finals hosted.

Advancement Policy: If a driver qualifies for the Finals in both series, they will advance from the series in which they have the higher rank. The next highest-ranked driver from the series where the spot was vacated will be promoted to ensure a full field. This process will be repeated for any additional drivers who qualify in both series.

These top 48 highest points finishers enter the Finals starting at 1:00 PM ET / 5:00 PM GMT.

• Group 1 - Single Race; 24 racers; WINNER EARNS A PRODIGY PASS.





• Group 2 - Single Race; 24 racers; WINNER EARNS A PRODIGY PASS.

Finals Grouping: Driver grouping will be staggered for maximum integration between the two qualifying paths. Group 1 = Top points finisher from Fanatec MX-5 Cup, #2 WGC MX-5 Time Attack, #3 Fanatec MX-5 Cup, etc. Group 2 = Top points finisher from WGC MX-5 Time Attack, #2 Fanatec MX-5 Cup, #3 WGC MX-5 Cup, etc.

Postseason Finals, Race Day Details

- Every race will include a warm-up, qualifying, and race session.
- Warm-up will be 30-45 minutes and should be used for practice only. If caught intentionally causing crashes, penalties will be issued if protested (see below for penalties).
- Qualifying will be two (2) solo flying laps (excludes in and out laps) or ten (10) minutes long to set each race grid.
- Each race will occur shortly following the qualifying session.
- The races will be standing starts.
- Pit stops are not required.
- Liveries: All cars in the Finals will have official liveries applied directly on the broadcast. There are no livery requirements during the regular season, but we appreciate you using the PRL competition livery for content purposes to further support the league. The livery will be made available through Trading Paints.
- For the Final races, race control will provide instructions on how to download your assigned livery.
- The maximum incidents allowed for the Finals are 40 (Groups 1 and 2)

TO HELP MAINTAIN THE INTEGRITY OF OUR E2REAL LEAGUE & AVOID PENALTIES

It is mandatory to:

- Be on Zoom 30 minutes before race start. Failing to do so will result in a 5 second penalty. The Zoom link will be provided on the official Racing Prodigy Discord.
- Be on Zoom for the Drivers Meeting. If the driver is not on Zoom for the Drivers Meeting and/or not at their racing seat, this will result in a 5 second penalty.
- Attend the pre-race meeting on the official tournament Discord Server. Instructions will be emailed. Please note, this Discord is separate from the Racing Prodigy Community Discord. Missing the pre-race meeting will result in a 10 second penalty.
- Be on Zoom when racing. If a driver is not on Zoom for the qualifying and/or the race, a 20 second penalty will be issued.
- Drivers must use a **web camera** or **mobile phone** with the driver, and their face visible (VR is fine if used) operating the wheel, or other input, clearly in view during all Finals races.
- Drivers are required to provide a 16:9 video feed (native 1080p preferred) of them, always, when driving during warm-ups, qualifying, and the Finals races.
- An output which has visible black bars (i.e. "letterbox" or "pillar box") or is squeezed/cropped (i.e. reformatting a different aspect ratio into a 16:9 format) is not permitted.
- Drivers are required to use a **broadband internet connection** (which is recommended to be wired as opposed to Wi-Fi). Drivers may be required to provide evidence of their internet speeds at any time. Race Control will monitor ping, quality, and stability of connections during the races and reserves the right to remove a driver from a session if they judge the connection to be inadequate.
- Each Driver is responsible for ensuring that they have the necessary equipment (including hardware and software) to effectively participate in the Finals. As is the provision, setup, maintenance, configuration, and infrastructure required by such a Racing Station plus any cost(s) associated with meeting such obligations.





- Participants may not use any equipment or aids (digital or otherwise) during Sessions which are not considered by Racing Prodigy to be essential in meeting the obligations of the <u>Racing Prodigy Competition</u> <u>Rules</u> or <u>Racing Prodigy's Sporting Code</u>, except for pillows or other such devices used to solely aid Driver comfort or devices which have been expressly authorized by Officials.
- Any **branding** visible on driver equipment, clothing or otherwise must be visible in warms up and qualifying prior to the race so Racing Prodigy officials may review in the event it is considered inappropriate or offensive. We must keep in mind that our spectator sport is family friendly. If there is any question of whether the dress will be appropriate, please email your inquiry to support@RacingProdigy.com 48 hours prior to the livestream.

THE PRIZES AND OPPORTUNITIES FOR REAL-WORLD RACING

Prodigy Passes to Prodigy Week Season 2. Two Paths.

There are four (4) Prodigy Pass on the line for this competition.

Recipients of a Prodigy Pass will be eligible to compete at Prodigy Week, Season 2, at Atlanta Motorsports Park, planned for June 2025.

The two winners of the Finals sim races on December 15, 2024, will each be awarded a Prodigy Pass, which includes free air travel to and from Atlanta Hartsfield International Airport, transport, food, and lodging in Georgia, United States, Visa waiver fee reimbursed, as applicable, all required racing gear, PRL team personnel support, race car insurance, including the deductible covered, in the event of an on-track incident, and all seat time (karts, road cars on autocross and skid pad, and the Radical SR1 race cars).

The Prodigy Search Selection Committee comprised of one real-world racing driver and one sim racing influencer will award two (2) racers each with a Prodigy Pass, live on the Prodigy Search Selection Show, Tuesday, January 7 at 12:00 PM ET / 4:00 PM GMT, during lunch at the second Prodigy Three Championship race event at Sebring. What to know:

- Those who **finish among the top 25 percent** in points from either the iRacing Fanatec Mazda MX-5 Cup series or the iRacing Williams Gaming Club PRL Mazda MX-5 Cup Time Attacks are eligible.
- Racing Prodigy will email the eligible RPMs using the email address on file with Racing Prodigy on Friday, December 13.
- Those eligible may submit a video (up to 60-seconds max), respond in writing to a questionnaire, and submit a headshot photo for marketing and social media promotion. The submissions (video, questionnaire, and photo) are **due on December 31, 2024, by noon ET.**
- Racing Prodigy will review the submissions to select up to 10 finalists from this PRL competition.
- Racing Prodigy will provide these submissions to the Prodigy Search Committee.
- The Committee will review these iRacing series finalists and select two (2) recipients for a Prodigy Pass.
- Details about the Prodigy Search Committee program and process can be found <u>here</u>.

Additional Prizes for Racers

Those who complete laps in 7 or more different race weekends during the series are eligible to win (random draw):

- Four (4) \$100 <u>Advanced SimRacing</u> Gift Cards
- The Official iRacing Global Mazda MX-5 Cup commemorative competition livery, accessible on Trading Paints.





Note:

- To be eligible for prizes, one must be registered (Racing Prodigy Member) and in good standing.
- All prize related expenses (excluding the airfare, food, lodging and transport while in Georgia that Racing Prodigy, Inc. directly pays on behalf of the Prodigy Pass recipient) including, without limitation to, all federal, state, and/or local taxes shall be the sole responsibility of the Prodigy Pass winner. No substitution of prize or transfer/assignment of prize to others or request for the cash equivalent by winners is permitted.
- Racing Prodigy makes no warrantees or representations as to the quality, value, merchantability, or fitness of the prizes and assumes no liability or responsibility for the acts or omissions of the partner in respect of the partners prizes or any non-performance by the partner or defects in the partner prizes.

PENALTY SYSTEM

Penalties on and off-track

Penalties may be assessed post-race. Racers who believe a penalty should be assessed have the right to protest; race stewards will not proactively assess on-track issues without a driver submitting an official protest in a timely manner (see Protests Section below).

Warning:	Given for minor incidents, such as a small collision or going off track without gaining an advantage. No penalty will be issued, but drivers will be notified that their behavior is being monitored.		
5-second penalty:	Given for more serious incidents, such as causing a collision or exceeding track limits to gain an advantage. A 5-second penalty will be added to the offending driver's race time.		
10-second penalty:	Given for significant incidents, such as causing a multi-car collision or repeatedly exceeding track limits to gain an advantage. A 10-second penalty will be added to the offending driver's race time.		
20-second penalty:	Given for severe incidents, such as deliberately causing a collision or ignoring multiple warnings for unsportsmanlike behavior. A 20-second penalty will be added to the offending driver's race time.		
Disqualification:	Given for the most serious incidents, such as cheating or exploiting the game, or repeatedly ignoring warnings and penalties. The driver will be removed from the race and will not be eligible to receive any prizes.		

Our penalty system is as follows:

In addition:

- *On or off-track behavior*: It is important that the drivers keep their wits about them. We do not support unsportsmanlike conduct; anyone who does anything that we deem unjust will be penalized if protested.
- *In-game penalties:* Penalties given to a driver via the game should be respected but are able to be protested just like any other penalty.

PROTESTS

Protest Form

If a driver feels as though he or she has been wrongfully penalized, or another driver should be penalized, they must fill out the Racing Prodigy official protest form, found on the official PRL competition Discord server, within one (1) hour after the end of the race. You are not allowed to make protests on another's behalf or against someone for an incident that did not involve you.





The driver being protested may be contacted by the stewards (via Discord direct message) if their point of view is deemed necessary. The protested driver then has 1 hour to submit his/her own evidence. A ruling can be made by the Stewards without needing the protested driver's point of view.

CHEATING & EXPLOITS

Cheating

Cheating will not be condoned, no matter the severity, under any circumstance. Any driver who is caught cheating will be disqualified immediately from the competition and will be indefinitely banned or suspended from all Racing Prodigy activities and his or her Racing Prodigy membership revoked.

Examples of cheating include, but are not limited to, add-ons outside of the game that provide an advantage, managing to clear a penalty before the start/finish line, and any other advantage that could be gained outside of the simulator.

Exploits

Exploiting the game, just like cheating, is not tolerated and any driver caught doing so will be disqualified from the competition and will be indefinitely banned or suspended from all Racing Prodigy activities with their Racing Prodigy membership revoked.

An example of exploits includes purposely removing the braking boards/markers on track during a race or clearing penalties on previous laps to gain a speed advantage the next lap.

OTHER

Racing Prodigy accepts no responsibility for any damage, wear or otherwise caused to Racing Stations by taking part in the Competition shall have no course of action in such circumstances.

Nothing in the Rules shall limit or exclude Racing Prodigy, Inc. from liability for death or personal injury caused by Racing Prodigy's negligence or any other liability which cannot be excluded under the laws applicable in the country which the Driver resides.

In the event of any discrepancy or inconsistency between the terms and conditions of these English Rules and disclosures or other statements contained in any Competition-related materials, including, but not limited to any other official Racing Prodigy versions (in other languages) of these Rules and/or point of sale, television, print or online advertising, the terms and conditions of these English Rules shall prevail, govern and control to the fullest extent permitted by applicable law.

Any attempt or suspected attempt to enter this Competition in a fashion not authorized by these rules shall be deemed to be tampering and is void. Entries that do not conform with, or satisfy any, or all, of these Competition rules, as determined in the Racing Prodigy's absolute discretion, will be judged invalid and disqualified.





Although this Competition may be communicated, promoted, or administered by means of any third-party social

media or social networking service or site (each, a "Third-Party Service"), by participating in this Competition, you completely release any Third-Party Service of all liability in relation to any injury, damage or loss that may occur, directly or indirectly, in whole or in part, from your participation.

By entering this Competition, entrants agree to accept and be bound by the Racing Prodigy Competition Rules.